

THINKING JOURNEY PROGRAM FOR 2023

For High School students





A global leader in the development and assessment of thinking skills through games. Preparing learners for the challenges and professions of the 21st century.



Creativity



Decision making



Critical analysis



Mathematical thinking



Flexible thinking



Resilience



Planning



Problem solving



Scientific thinking



Learning aptitude



Teamwork



Strategic thinking





Join our fascinating learning journey

An online game-based learning process. With the immediacy and enjoyment of the game experience, learners will enhance their skills set: Decision making, planning, analysis, problem solving, creativity skills etc.

Play

Diverse strategy and puzzle games to develop a wide range of skills



Seeing the Big Picture 3. Draw conclusions Where shoot we pice or next barrier?

Learn

Meta-cognitive methods, strategies, and thinking concepts in bite-sized portions

Make it a habit

Implement concepts and smart game principles into your everyday life and thinking



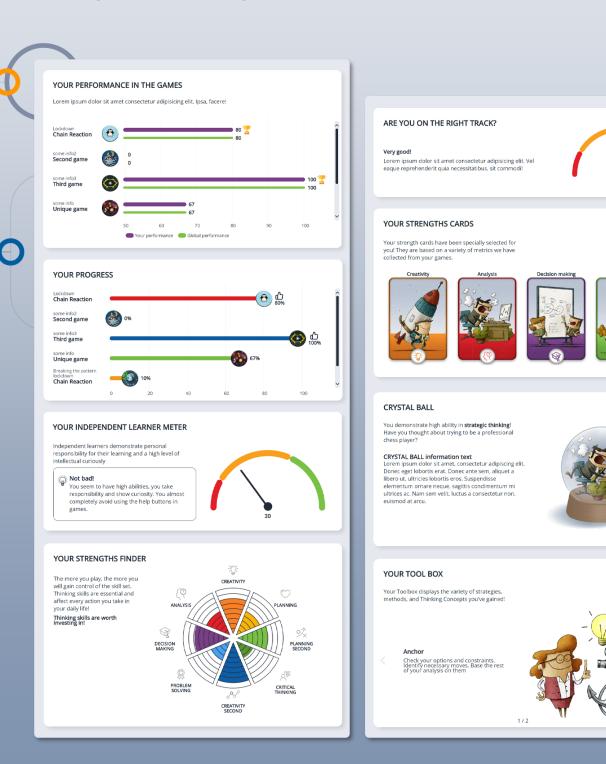






We provide a personal Thinking Profile for each student

Accelium technology tracks and analyzes players' moves to build a deep personal User Profile for each student. Student profiles include a comprehensive, concise report outlining skills assessment and strengths, as well as insights, feedback, and recommendations





Discover our Thinking Journey Programs

An annual learning program designed for high school students. The Thinking Journeys program develops thinking skills through games, combining independent work on the Accelium platform with teachers' activities in the classroom.



Program structure

Content for 30 weeks of implementation with adaption of the content and the difficulty level to age groups



Benefits

Reducing gaps by providing students with a toolbox for improving academic achievement







Teachers will be equipped with a comprehensive set of teaching aids including detailed learning maps and colorful multimedia presentations with short and engaging activities.







Pro	>	
Week 1	Breaking Down the Problem	Move It
Week 2	Solving the Problem from the End	Move It
Week 3	The End to Beginning Solution	Kings Game
Week 4	Patterns in Problem Solving	PingWins

Decision Making		>
Week 5	Paving a Route to your Goal	Blocker
Week 6	Self Block -Dealing with Distractions	Blocker
Week 7	Identifying Key Points	Elements
Week 8	Paving a Route- Another Outlook	Eco Logic
Week 9	The Thinking Tree Method	* Maxit



Analysis and Deduction		>
Week 10	Using Anchors	PingWins
Week 11	Explicit and Implicit Anchors	Lights On
Week 12	Elimination Process and Focus	B Enigma
Week 13	Noticing the Smallest Details	Enigma

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Week 14	Identifying Patterns	Mystery Box
Week 15	The Corn Method	NightWatch
Week 16	Breaking Patterns	Mystery Box
Week 17	Creative use of Information	B Enigma



Flexible Thinking		>
Week 18	Controlling the basics	2-Flags
Week 19	Dealing with Changes and Suprises	2-Flags

Strategic Thinking		>
Week 20	Plan Ahead	Climb-Up
Week 21	The Thinking Tree Method-Another Outlook	Checkers
Week 22	Taking Initiative	Checkers
Week 23	The power of the Group	Clash
Week 24	Seeing the Big Picture	Lockdown



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Week 25	The Alpinist Method	Climb-Up
Week 26	The Alpinist Method- Dealing with Retreats	** Maxit
Week 27	Accelium Olympics	Blocker
Week 28	Accelium Olympics	2-Flags
Week 29	Accelium Olympics	** Maxit

♦ Talent Assessment		>	
	Week 30	Game based Talent Assessment	Assessment



An on-going teachers training program and support

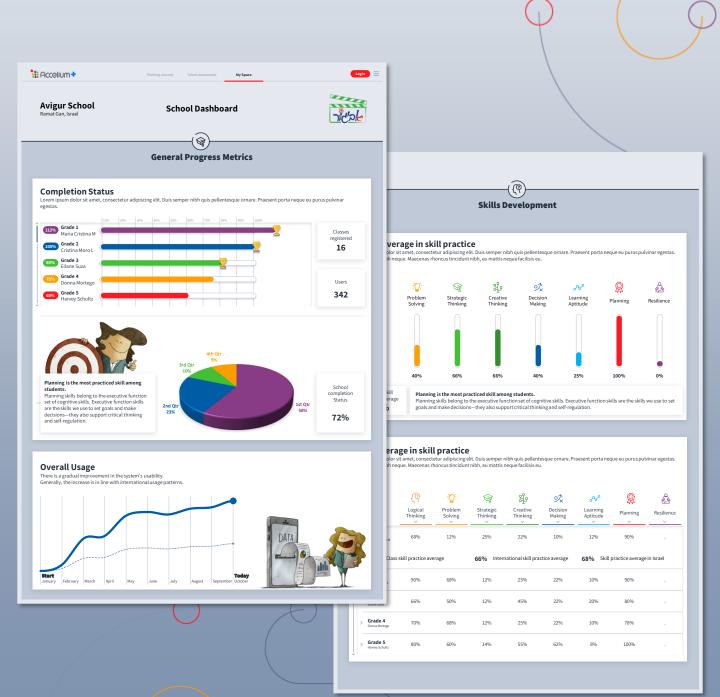
The Teachers will receive short, focused training. It is tailored to the school's fast pace and busy schedule. Training is primarily focused on getting to know the methodology, the games and activities that students will practice throughout the year.

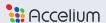




Keep track of progress and results!

With Accelium's dashboard, you can view activity across the entire school, specific classes, or individual students. It provides insights into your students' progress, completion, and usage, as well as tips and guidance on how to practice skills more effectively.





The implementation process is the key to success



School Management

- School license to the Accelium + platform
- Guidance and advice on implementing the program
- Ongoing support

Accelium **Consultant**

Responsible for coordinating the Accelium activities at the school



Students

- Opening the system with the relevant content
- On going support
- Monitors usability





School Teachers

- Teachers training
- Pedagogical & technical support
- Providing lesson plans, activities and learning maps





Thank You

For more information Visit us at:

www.accelium.com

