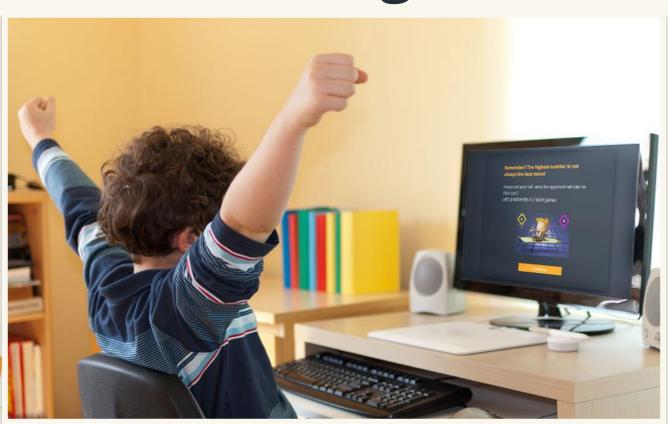


An online educational event that brings together children from all over the world.

Rules and Regulations





Description:

The Accelium Olympic is a yearly online event based on different smart games and challenges students will need to solve to gain points!

The learning environment in which the tournament takes place is playful, intuitive, and allows students to progress at a personal pace.



The tournament will last 3 days, during which students can move freely between games.

The games lay the foundations for a deep understanding of diverse, high order skills and allow students to discover strategies for themselves.

The self-discovery method develops curiosity, creativity, and self-confidence.

And as with any game, students are allowed to fail, try again, and play until they succeed!





The Training Camp:

Students who have registered for the Olympic tournament will have the opportunity to experience the three games at an online training camp.

The competing students will have a chance to practice the Olympic games during the three-week camp.

A new Olympic game will become available to them during the 3 weeks of the camp.

The students in each age category will be invited to take part in an online webinar where the games will be introduced and the focus will be on thinking methods and game strategies.

Who is it for? Students from Grade 1- Grade 8

- Schools Students
- Learning centers
- Home schooling students
- Families
- Anyone who is age eligible, loves to play and is looking for a challenge!

Note that there is no need to have prior knowledge or acquaintance with Accelium!





Format:

This year there will be 4 tournaments running at the same time according to the following age groups:

Tournament 1:

Aimed for students in grade 1-2

Tournament 2:

Aimed for students in grade 3-4

Tournament 3:

Aimed for students in grade 5-6

Tournament 4:

Is aimed at students in grade 7-8







The tournament will be on an individual basis. That is, each student will be able to earn individual points and compete with other students in their age category.

Please note - the students' cumulative score will appear on a scoreboard on the Accelium website along with the student's name, their school, and their country.





Tournament scores:

A student can score in each game between one star (lowest score) and three stars (highest score).

The stars are only accepted when the student completes the level (students can track their stars and their point in the workout Map).

There is no limit to the number of attempts; students are allowed to play again and again the same level - the highest score will be saved.

Olympic Schedule:

Registration March 15th – May 15th

Training Camp May 15th – June 5th

Tournament June 6th – June 8th

Announcing the winners June 10th



Prizes:

At the end of the tournament a wide range of prizes will be awarded to the winners in various categories. There are prizes for students, teachers, and schools

Costs:

Individual registration (per student)	\$20
Class registration (up to 20 students)	\$190
School registration (up to 300 students)	\$490

Can't find the right package for you? Contact us!



Changes may be made at the discretion of the competition management!



For more details visit our website

www.accelium.com

Or contact us

tali@accelium.com

